OIDOJATACO



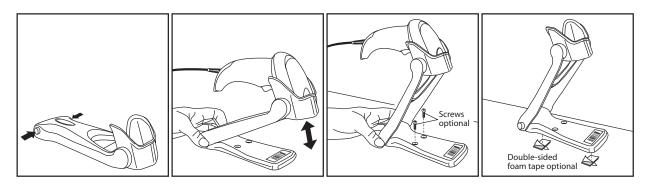
Instructions Hands Free Stand/Holder

QuickScan[™] Lite QW2100

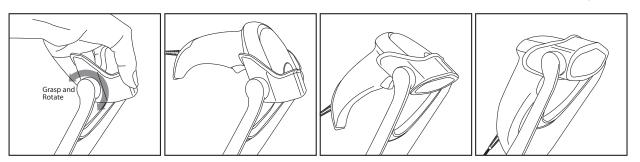
Optional Wall Mounted Holder



Installing the Stand/Holder



Adjusting the Stand





820099714 (Rev. C)

	1
Stand Mode	
No trigger pull is required to read a bar code. Scanning is turned on automatically when an item is placed in the	
reader's field of view. If the trigger is pulled, the reader acts as if it in single read mode. Double Read Timeout	
prevents undesired multiple reads of the same label	Scan Mode = Stand Mode
while in this mode.	
	Trigger Object Sense
Scan Mode = Trigger Object Sense	This mode is similar to Stand Mode, except that a trigger pull is required to activate the decoder.
Trigger Single	
This mode is associated with typical handheld reader	
operation: when the trigger is pulled, scanning starts and the product scans until the trigger is released, or a	
label is read, or the maximum Scanning Active Time has	
elapsed.	Scan Mode = Trigger Single
	Trigger Hold Multiple
	When the trigger is pulled, scanning starts and the
	product scans until the trigger is released or Scanning Active Time has elapsed. Reading a label does not
	disable scanning. Double Read Timeout prevents
Scan Mode = Trigger Hold Multiple	undesired multiple reads of the same label while in this mode.
Trigger Pulse Multiple	
When the trigger is pulled, continuous scanning is acti-	
vated until Scanning Active Time has elapsed or the trig- ger has been released and pulled again. Double Read	
Timeout prevents undesired multiple reads of the same	Scan Mode = Trigger Pulse Multiple
label while in this mode.	
	Flashing The reader flashes on and off regardless of the trigger
	status. Flash rate is controlled by Flash On Time and
	Flash Off Time. When Flash is ON the reader reads
Scan Mode = Flashing	continuously. When Flash is OFF scanning is deacti- vated.
Always On No trigger pull is required to read a bar code. Scanning is	
continually on. Double Read Timeout prevents unde-	
sired multiple reads while in this mode.	Scan Mode = Always On
	Scall Wode – Always Oli